

Synthesis for Cyber-Physical Systems

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Organization

- **Lecture 1:** Introduction to Cyber-Physical Systems, models, and relationships
- **Lecture 2:** Synthesis using exact finite-state abstractions
- **Lecture 3: **Synthesis using approximate finite-state abstractions****
- **Lecture 4:** Playtime with Pessoa (Matthias Rungger)

Approximate system relationships

Approximate simulation

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Definition (Metric system)

A system S is said to be a **metric system** if the set of outputs Y is equipped with a metric $\mathbf{d} : Y \times Y \rightarrow \mathbb{R}_0^+$.

- Using a metric, we can generalize the notion of simulation to approximate simulation.

Approximate system relationships

Approximate simulation

Definition (Approximate Simulation Relation)

Consider two metric systems S_a and S_b with $Y_a = Y_b$, and let $\varepsilon \in \mathbb{R}_0^+$. A relation $R \subseteq X_a \times X_b$ is an ε -**approximate simulation relation** from S_a to S_b if the following three conditions are satisfied:

1 for every $x_{a0} \in X_{a0}$, there exists $x_{b0} \in X_{b0}$ with $(x_{a0}, x_{b0}) \in R$;

2 for every $(x_a, x_b) \in R$ we have $\mathbf{d}(H_a(x_a), H_b(x_b)) \leq \varepsilon$;

3 for every $(x_a, x_b) \in R$ we have that:

$x_a \xrightarrow[a]{u_a} x'_a$ in S_a implies the existence of $x_b \xrightarrow[b]{u_b} x'_b$ in S_b satisfying $(x'_a, x'_b) \in R$.

We say that S_a is ε -approximately simulated by S_b or that S_b ε -approximately simulates S_a , denoted by $S_a \preceq_S^\varepsilon S_b$, if there exists an ε -approximate simulation relation from S_a to S_b .

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■ What happens when $\varepsilon = 0$?

■ The inequality $\mathbf{d}(H_a(x_a), H_b(x_b)) \leq \varepsilon$ implies $H_a(x_a) = H_b(x_b)$.

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Approximate bisimulation

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■ $S_a \cong_S^{\varepsilon_{ab}} S_b$ and $S_b \cong_S^{\varepsilon_{bc}} S_c$ implies $S_a \cong_S^{\varepsilon_{ab} + \varepsilon_{bc}} S_c$.

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- ε -approximate bisimulation is not an equivalence notion!

Approximate system relationships

Approximate alternating simulation

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Let S_a and S_b be metric systems with $Y_a = Y_b$ and let $\varepsilon \in \mathbb{R}_0^+$. A relation $R \subseteq X_a \times X_b$ is an **ε -approximate alternating simulation relation** from S_a to S_b if the following three conditions are satisfied:

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- 3 for every $(x_a, x_b) \in R$ and for every $u_a \in U_a(x_a)$ there exists $u_b \in U_b(x_b)$ such that for every $x'_b \in \text{Post}_{u_b}(x_b)$ there exists $x'_a \in \text{Post}_{u_a}(x_a)$ satisfying $(x'_a, x'_b) \in R$.

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- Approximate alternating bisimulation relations can be defined as usual by symmetrizing the above definition.

Approximate system relationships

Example

- All the results in this lecture are generalizations of the following simple idea.
- Consider the dynamical system Σ described by the linear differential equation:

$$\frac{d}{dt}\xi = -\xi, \quad \xi(t) \in \mathbb{R}, t \in \mathbb{R}_0^+ \quad (1)$$

with trajectory $\xi_x(t) = e^{-t}x$.

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Approximate finite-state abstractions

Stability of control systems

- Although we work with control systems in discrete-time we will use the sampling time τ as a design parameter. Therefore, we need to recall continuous-time control systems and the corresponding stability properties.

$$\frac{d}{dt}\xi = A\xi + B\nu \quad (2)$$

with $\xi(t) \in \mathbb{R}^n$, $\nu(t) \in \mathbb{R}^m$, $A \in \mathbb{R}^{n \times n}$, $B \in \mathbb{R}^{n \times m}$, and $t \in \mathbb{R}_0^+$.

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Definition (Input-to-state stability)

A linear control system $(\mathbb{R}^n, \mathbb{R}^m, A, B)$ is said to be **input-to-state stable (ISS)** when there exist constants $\kappa, \lambda, \rho \in \mathbb{R}^+$ such that for any $x \in \mathbb{R}^n$, any $\nu \in \mathcal{U}$, and any $t \in \mathbb{R}_0^+$, the following inequality is satisfied:

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Approximate finite-state abstractions

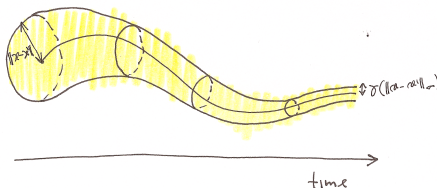
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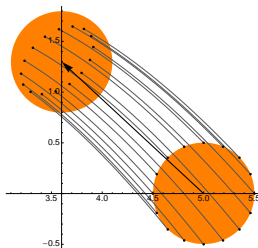
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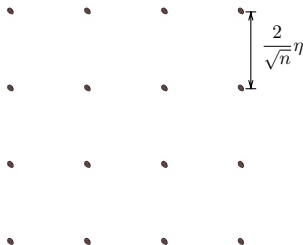
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Approximate finite-state abstractions

A simple construction of abstractions

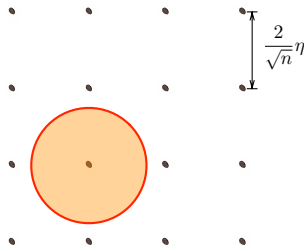
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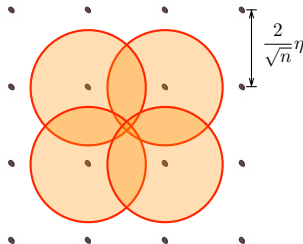
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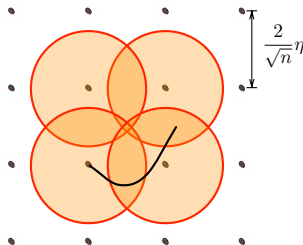
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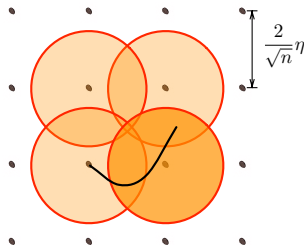
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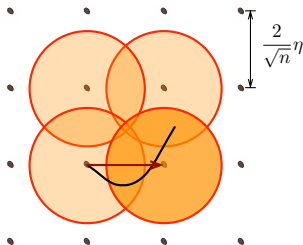
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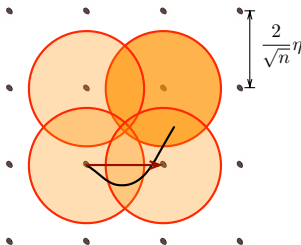
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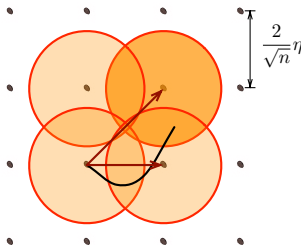
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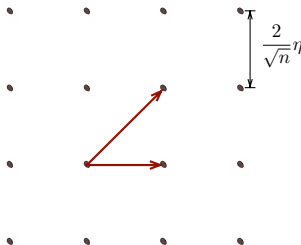
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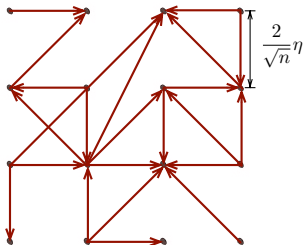
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Formalizing the simple construction of abstractions

- We quantize:
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 - **states** using the parameter η ;
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Definition

The system $S_{\tau\eta\omega}(\Sigma) = (X, X_0, U, \xrightarrow{\quad}, Y, H)$ associated with a linear control system $\Sigma = (\mathbb{R}^n, \mathbb{R}^m, A, B)$ and with quantization parameters $\tau, \eta, \omega \in \mathbb{R}^+$ consists of:

- $X = \left\{ x \in \mathbb{R}^n \mid x_i = \ell_i \frac{2}{\sqrt{n}} \eta \text{ for some } \ell_i \in \mathbb{Z} \text{ and } i = 1, 2, \dots, n \right\}$;
- $U = \left\{ u \in \mathbb{R}^m \mid x_i = \ell_i \frac{2}{\sqrt{n}} \omega \text{ for some } \ell_i \in \mathbb{Z} \text{ and } i = 1, 2, \dots, m \right\}$;
- $x \xrightarrow{u} x'$ if $\xi_{x,\nu} : [0, \tau] \rightarrow \mathbb{R}^n$, with $\nu(t) = u \in U$ for $t \in [0, \tau]$, satisfies $\|\xi_{x,\nu}(\tau) - x'\| \leq \eta$;
- $Y = \mathbb{R}^n$;
- $H = \imath : X \hookrightarrow \mathbb{R}^n$.

Approximate finite-state abstractions

ISS Lyapunov functions

- When is $S(\Sigma)$ approximately bisimilar to $S_{\tau\eta\omega}(\Sigma)$?

Approximate finite-state abstractions

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Definition (ISS Lyapunov function)

Let $(\mathbb{R}^n, \mathbb{R}^m, A, B)$ be a linear control system and consider a function $V : \mathbb{R}^n \rightarrow \mathbb{R}$ satisfying the following three properties:

- 1 V is continuous on \mathbb{R}^n and smooth on $\mathbb{R}^n \setminus \{0\}$;
- 2 $V(x) \geq 0$ for all $x \in \mathbb{R}^n$;
- 3 $V(x) = 0$ implies $x = 0$.

The function V is an **ISS-Lyapunov function** for Σ if there exist constants $\lambda, \sigma \in \mathbb{R}^+$ such that for all $x \in \mathbb{R}^n \setminus \{0\}$, $u \in \mathbb{R}^m$, the following inequality holds:

$$\frac{\partial V}{\partial x}(Ax + Bu) \leq -\lambda V(x) + \sigma \|u\|.$$

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Theorem

A linear control system Σ is input-to-state stable iff Σ admits an ISS-Lyapunov function.

Approximate finite-state abstractions

ISS Lyapunov functions

- For linear systems, existence of an ISS-Lyapunov function also implies the existence of an ISS-Lyapunov function of the form $V(x) = \sqrt{x^T P x}$ for some $P \in \mathbb{R}^{n \times n}$ that is:
 - symmetric ($P^T = P$);
 - positive-definite ($x^T P x > 0$ for all $x \neq 0$).

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 - symmetric ($P^T = P$);
 - positive-definite ($x^T P x > 0$ for all $x \neq 0$).
- Moreover, Lyapunov functions of this form satisfy several useful inequalities.

Proposition

Let $V : \mathbb{R}^n \rightarrow \mathbb{R}_0^+$ be a function of the form $V(x) = \sqrt{x^T P x}$ for some symmetric and positive-definite $P \in \mathbb{R}^{n \times n}$. There exist constants $\underline{\alpha}, \bar{\alpha}, \gamma \in \mathbb{R}^+$ such that for all $x, x', x'' \in \mathbb{R}^n$, the following inequalities are satisfied:

$$\underline{\alpha} \|x\| \leq V(x) \leq \bar{\alpha} \|x\|,$$
$$V(x - x') - V(x - x'') \leq \gamma \|x' - x''\|.$$

$$\underline{\alpha} = \sqrt{\lambda_m(P)}, \quad \bar{\alpha} = \sqrt{\lambda_M(P)}, \quad \gamma = \frac{\lambda_M(P)}{\sqrt{\lambda_m(P)}}$$

Approximate finite-state abstractions

Existence

Theorem

Let $\Sigma = (\mathbb{R}^n, \mathbb{R}^m, A, B)$ be a linear control system admitting an ISS-Lyapunov function V of the form $V(x) = \sqrt{x^T P x}$ with $P \in \mathcal{SP}(n)$. For any desired precision $\varepsilon \in \mathbb{R}^+$, for any desired time quantization $\tau \in \mathbb{R}^+$, for any desired input quantization $\omega \in \mathbb{R}^+$, and for any space quantization $\eta \in \mathbb{R}^+$ satisfying:

$$\eta \leq \min \left\{ \gamma^{-1} \underline{\alpha} \varepsilon \left(1 - e^{-\lambda \tau} \right) - \gamma^{-1} \lambda^{-1} \sigma \omega, \bar{\alpha}^{-1} \underline{\alpha} \varepsilon \right\}, \quad (3)$$

the relation $R_\varepsilon \subseteq X_{\tau\eta\omega} \times X_\tau$ defined by:

$$R_\varepsilon = \{ (x_{\tau\eta\omega}, x_\tau) \in X_{\tau\eta\omega} \times X_\tau \mid V(x_\tau - x_{\tau\eta\omega}) \leq \underline{\alpha} \varepsilon \}$$

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- If we restrict the computation of $S_{\tau\eta\omega}(\Sigma)$ to bounded subsets of \mathbb{R}^n and \mathbb{R}^m , X and U become finite.

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- What if Σ is not ISS?

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- What if Σ is not ISS? We design a preliminary controller rendering Σ ISS. This is a simple task for linear control systems.

Approximate finite-state abstractions

Example

- Consider the linear control system defined by:

$$A = \begin{bmatrix} -1 & 1 \\ -8 & 5 \end{bmatrix}, \quad B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

- Since this system is not ISS, we first design the feedback control law:

$$u = Kx + u' = 7x_1 - 6x_2 + u'$$

rendering the controlled system $(\mathbb{R}^n, \mathbb{R}^m, A + BK, B)$ ISS where:

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- Using the function $V(x) = \sqrt{x^T P x}$ with:

$$P = \begin{bmatrix} 1 & \frac{1}{16} \\ \frac{1}{16} & 1 \end{bmatrix}$$

as a Lyapunov function we obtain:

$$\gamma = \frac{17}{4\sqrt{15}}, \quad \lambda = \frac{16 - \sqrt{2}}{17}, \quad \underline{\alpha} = \frac{15}{16}, \quad \bar{\alpha} = \frac{17}{16}.$$



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- We now consider a safety game with specification set:

$$W = [-0.3, -0.1] \times [-0.1, 0.1]$$

and compute the maximal controlled invariant subset.

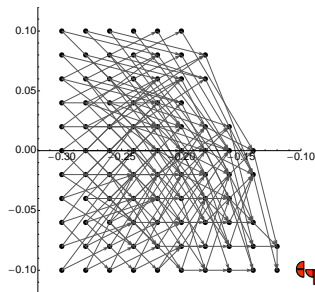
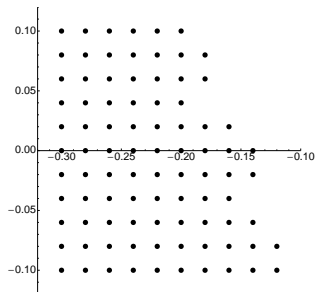
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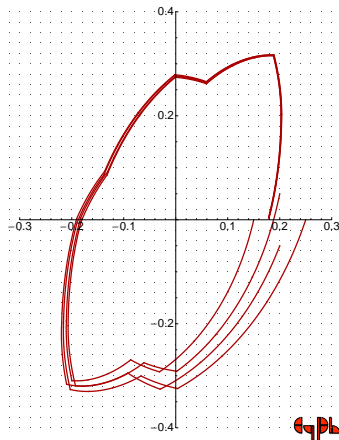
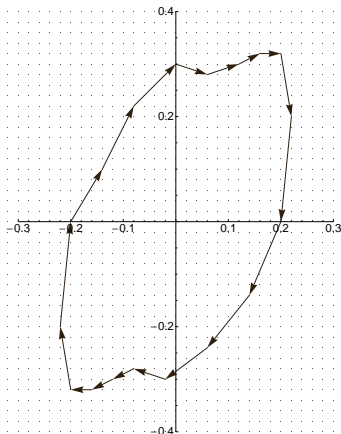
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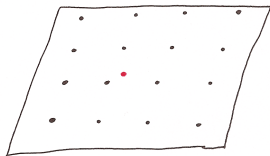
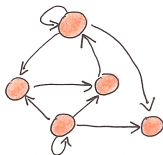
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- What if we cannot or do not want to design a preliminary controller enforcing ISS?
- Under a suitably modified construction, we can still compute a finite-state abstraction $S_{\tau\eta\omega}(\Sigma)$ satisfying $S_{\tau\eta\omega}(\Sigma) \preceq_{AS}^{\varepsilon} S(\Sigma) \preceq_S^{\varepsilon} S_{\tau\eta\omega}(\Sigma)$.

Controller refinement

A pictorial description

- The refinement process consists in implementing the supervisory commands issued by the finite-state controller on the physical system.



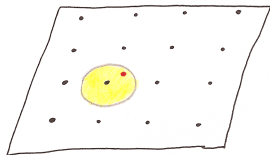
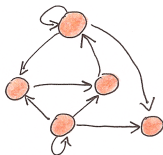
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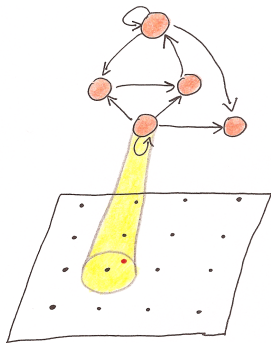
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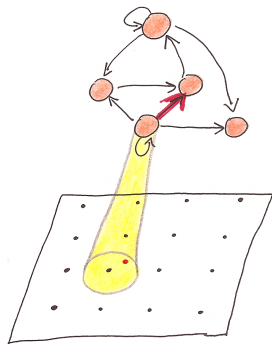
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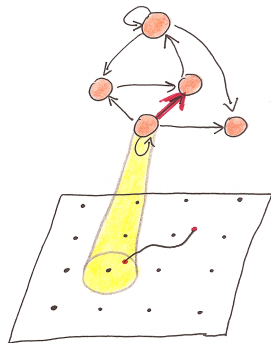
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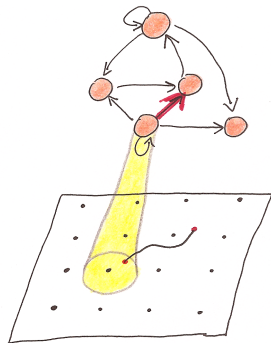
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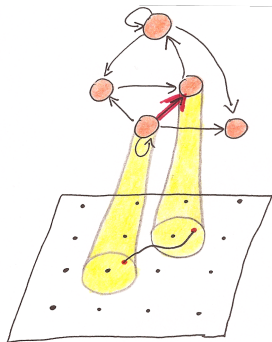
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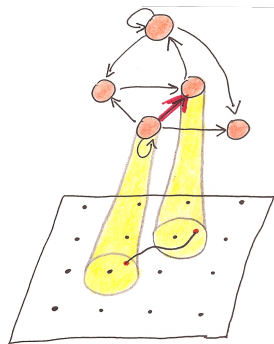
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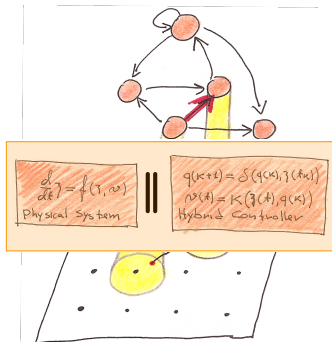
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Since the hybrid controller is a formal model for the control software, it is conceptually simple to refine it into actual code for a target platform.

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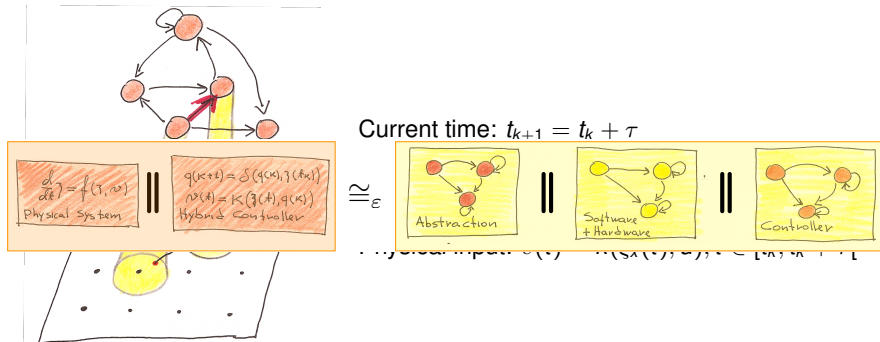
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